Rewards:

Quick transfer to bypass the maze.

.

Many Nenukon rooms have negative regen rooms.

Bring heal,black lotus, and refresh potions.

autohunt to get around easier

.

Be vis.

Upon walking into Entering the Nenukon,

the Hooded Exile should talk to you.

.

Say ‘yes’. He will ask you to accept.

Type ‘accept’ (just type ‘accept’ on its own’)

to start the goal.

.

\*\* Goal Added : Gain acceptance into a tribe of the Far Country.

Type ‘goals Nenukon’ for full details on this quest.

\*\* Task Added : Challenge the Masters of Battle and win!

\*\* Task Added : Join a tribe of the Far Country.

.

You have to walk through the Nenukon maze to

get to the Campsite, where the Masters are.

An easy way is to have Hunt skill, and ‘hunt sashi’.

(This hunts for Sashi Amanis.)

.

When you reach the Campsite, look for mobs called

(Animal) Master of Battle.

‘scan master’ and ‘scan mistress’ can help you.

Kill them. Each Master has fancy battle mobprogs.

When a Master/Mistress dies, they perform a fancy death mobprog,

and you will be given a list of Masters left to kill.

Kill Sashi Amanis, she’s the Rattlesnake Master of Battle.

Some of the Masters might be outside the Campsite.

In those cases, hunt them and kill them.

until you complete task.

.

\*\* Task Done : Challenge the Masters of Battle and win!

.

‘hunt hooded’ to return to the Hooded Exile.

(Or, portal/recall out of the Campsite, then return to Nenukon.)

Upon entering the room, he should ask you to say ‘Another challenge’.

Say ‘another challenge’ to add a task.

.

\*\* Task Added : Hunt down and kill at least five greater demons.

.

You can ‘hunt greater’ to reach the Greater Demons.

The Greater Demons can be found all over Nenukon, even the Campsite.

Unlike most goals, there is no counter for this task.

Thus, you have to count the number of Greater Demons you kill.

Once you kill 5 Greater Demons (kill more if you like),

return to the Hooded Exile (‘hunt hooded’).

Upon entering the room, he should update tasks.

.

\*\* Task Done : Hunt down and kill at least five greater demons.

\*\* Task Added : Find Monuhi and vanquish him.

.

Be warned, Monuhi is very tough, and in a negative regen room.

Stock up on the heal, refresh, and lotus potions.

Also, Monuhi is immune to magic damage types.

Get a weapon that has a physical damtype (pierce, bash, slash),

and practice skills/spells with physical damtypes.

.

‘hunt eagle champion’ to reach the The Pit of Monuhi.

When you reach the Eagle Champion, kill him.

You will be transported to Inside the Tomb of Monuhi.

(Check that you have autoloot on, you need to loot Monuhi.)

Go 1 north to Monuhi’s Crypt!, where Monuhi will aggro you.

Finish killing him to loot }{}{}{The Heart of Monuhi}{}{}{

(among many other things.)

.

-\*)Monuhi’s Legacy(\*- is a nosave portal to Nenukon.

You can ‘wear legacy;enter’ to quickly return to Nenukon.

Go south to the Hooded exile, then ‘give heart hooded’

to update tasks.

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\*\* Task Done : Find Monuhi and vanquish him.

\*\* Task Added : Understand how to be a warrior-poet.

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Hunt for the Naga Warlord (hunt naga warlord),

then say ‘warrior-poet’.

He should mention eternity.

.

Hunt for the Naga Champion (hunt naga champion),

then say ‘eternity’.

He should mention honor.

.

Hunt for the Naga Paladin (hunt naga paladin),

then say ‘honor’.

He should mention beauty.

.

Hunt for Bastion (hunt bastion),

then say eternity

say honor

say beauty

to update tasks.

.

\*\* Task Done : Understand how to be a warrior-poet.

\*\* Task Added : Restore your honor in the Far Country.

.

Hunt to the Hooded Exile (hunt hooded),

then ‘bow hooded’ to complete the goal.

.

\*\* Task Done : Restore your honor in the Far Country.

\*\* Goal Completed: Gain acceptance into a tribe of the Far Country.

INFO: Player has joined the Far Country Animal tribe.

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What tribe you join depends on your class.

psi = elk tribe

....

Say the name of your tribe to the Hooded Exile

to get transported to the Camp.

Look at the INFO message when you completed the goal,

it shows what tribe you have joined.

For example, if the info message says

INFO: Dyers has joined the Far Country Elk tribe.

Say Elk to the Hooded Exile to be transported.

.

However, you might get sent to the middle of the maze instead.

It’s a random chance, so if you end up in the maze,

just walk towards the camps, or

return to the Hooded Exile and try again.